

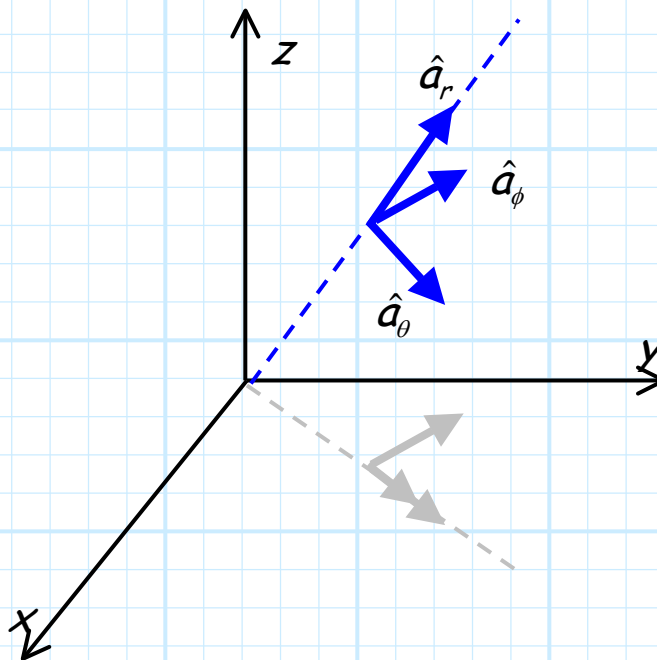
Spherical Base Vectors

Spherical base vectors are the “natural” base vectors of a sphere.

\hat{a}_r points in the direction of **increasing** r . In other words \hat{a}_r points **away from the origin**. This is analogous to the direction we call **up**.

\hat{a}_θ points in the direction of **increasing** θ . This is analogous to the direction we call **south**.

\hat{a}_ϕ points in the direction of **increasing** ϕ . This is analogous to the direction we call **east**.



IMPORTANT NOTE: The directions of spherical base vectors are **dependent on position**. First you must determine **where** you are in space (using coordinate values), **then** you can define the directions of $\hat{a}_r, \hat{a}_\theta, \hat{a}_\phi$.

Note **Cartesian** base vectors are **special**, in that their directions are **independent** of location—they have the same directions throughout all space.

Thus, it is helpful to define spherical base vectors **in terms of** Cartesian base vectors. It can be shown that:

$$\begin{array}{lll} \hat{a}_r \cdot \hat{a}_x = \sin \theta \cos \phi & \hat{a}_\theta \cdot \hat{a}_x = \cos \theta \cos \phi & \hat{a}_\phi \cdot \hat{a}_x = -\sin \phi \\ \hat{a}_r \cdot \hat{a}_y = \sin \theta \sin \phi & \hat{a}_\theta \cdot \hat{a}_y = \cos \theta \sin \phi & \hat{a}_\phi \cdot \hat{a}_y = \cos \phi \\ \hat{a}_r \cdot \hat{a}_z = \cos \theta & \hat{a}_\theta \cdot \hat{a}_z = -\sin \theta & \hat{a}_\phi \cdot \hat{a}_z = 0 \end{array}$$

Recall that **any** vector **A** can be written as:

$$\mathbf{A} = (\mathbf{A} \cdot \hat{a}_x) \hat{a}_x + (\mathbf{A} \cdot \hat{a}_y) \hat{a}_y + (\mathbf{A} \cdot \hat{a}_z) \hat{a}_z.$$

Therefore, we can write unit vector \hat{a}_r as, for example:

$$\begin{aligned} \hat{a}_r &= (\hat{a}_r \cdot \hat{a}_x) \hat{a}_x + (\hat{a}_r \cdot \hat{a}_y) \hat{a}_y + (\hat{a}_r \cdot \hat{a}_z) \hat{a}_z \\ &= \sin \theta \cos \phi \hat{a}_x + \sin \theta \sin \phi \hat{a}_y + \cos \theta \hat{a}_z \end{aligned}$$

This result explicitly shows that \hat{a}_r is a function of θ and ϕ .

For **example**, at the point in space $r = 7.239$, $\theta = 90^\circ$ and $\phi = 0^\circ$, we find that $\hat{a}_r = \hat{a}_x$. In other words, at this point in space, the direction \hat{a}_r points in the x -direction.

Or, at the point in space $r = 2.735$, $\theta = 90^\circ$ and $\phi = 90^\circ$, we find that $\hat{a}_r = \hat{a}_y$. In other words, at this point in space, \hat{a}_r points in the y -direction.

Additionally, we can write \hat{a}_θ and \hat{a}_ϕ as:

$$\hat{a}_\theta = (\hat{a}_\theta \cdot \hat{a}_x) \hat{a}_x + (\hat{a}_\theta \cdot \hat{a}_y) \hat{a}_y + (\hat{a}_\theta \cdot \hat{a}_z) \hat{a}_z$$

$$\hat{a}_\phi = (\hat{a}_\phi \cdot \hat{a}_x) \hat{a}_x + (\hat{a}_\phi \cdot \hat{a}_y) \hat{a}_y + (\hat{a}_\phi \cdot \hat{a}_z) \hat{a}_z$$

Alternatively, we can write **Cartesian** base vectors in terms of spherical base vectors, i.e.,

$$\hat{a}_x = (\hat{a}_x \cdot \hat{a}_r) \hat{a}_r + (\hat{a}_x \cdot \hat{a}_\theta) \hat{a}_\theta + (\hat{a}_x \cdot \hat{a}_\phi) \hat{a}_\phi$$

$$\hat{a}_y = (\hat{a}_y \cdot \hat{a}_r) \hat{a}_r + (\hat{a}_y \cdot \hat{a}_\theta) \hat{a}_\theta + (\hat{a}_y \cdot \hat{a}_\phi) \hat{a}_\phi$$

$$\hat{a}_z = (\hat{a}_z \cdot \hat{a}_r) \hat{a}_r + (\hat{a}_z \cdot \hat{a}_\theta) \hat{a}_\theta + (\hat{a}_z \cdot \hat{a}_\phi) \hat{a}_\phi$$

Using the **table** on the previous page, we can insert the result of each dot product to express each base vector in terms of **spherical coordinates!**